

# Dynamic Programming

An Introduction to DP

A decorative graphic consisting of several horizontal lines of varying lengths and colors (white and light blue) extending from the right side of the slide towards the center.

# Dynamic Programming?

- A programming technique
  - Solve a problem by breaking into smaller sub-problems
  - Similar to recursion with memoisation
- Usefulness: Efficiency
  - Exponential to Polynomial
  - Trades memory for speed
- Frequently used in Olympiads

# Fibonacci Numbers

- A sequence where every number is the sum of the previous 2
- 1, 1, 2, 3, 5, 8, 13, ...
- What is the  $N^{th}$  Fibonacci number,  $F(N)$ ?
  - We will solve this using several different techniques

# Fibonacci Numbers: Recursion

- Split problem into smaller sub-problems
  - $F(N) = F(N-1) + F(N-2)$
- Solve the smaller sub-problems:
  - $F(N-1) = F(N-2) + F(N-3)$
  - etc.
- Terminates when we reach the base case
  - $F(1), F(2)$  are defined to be 1

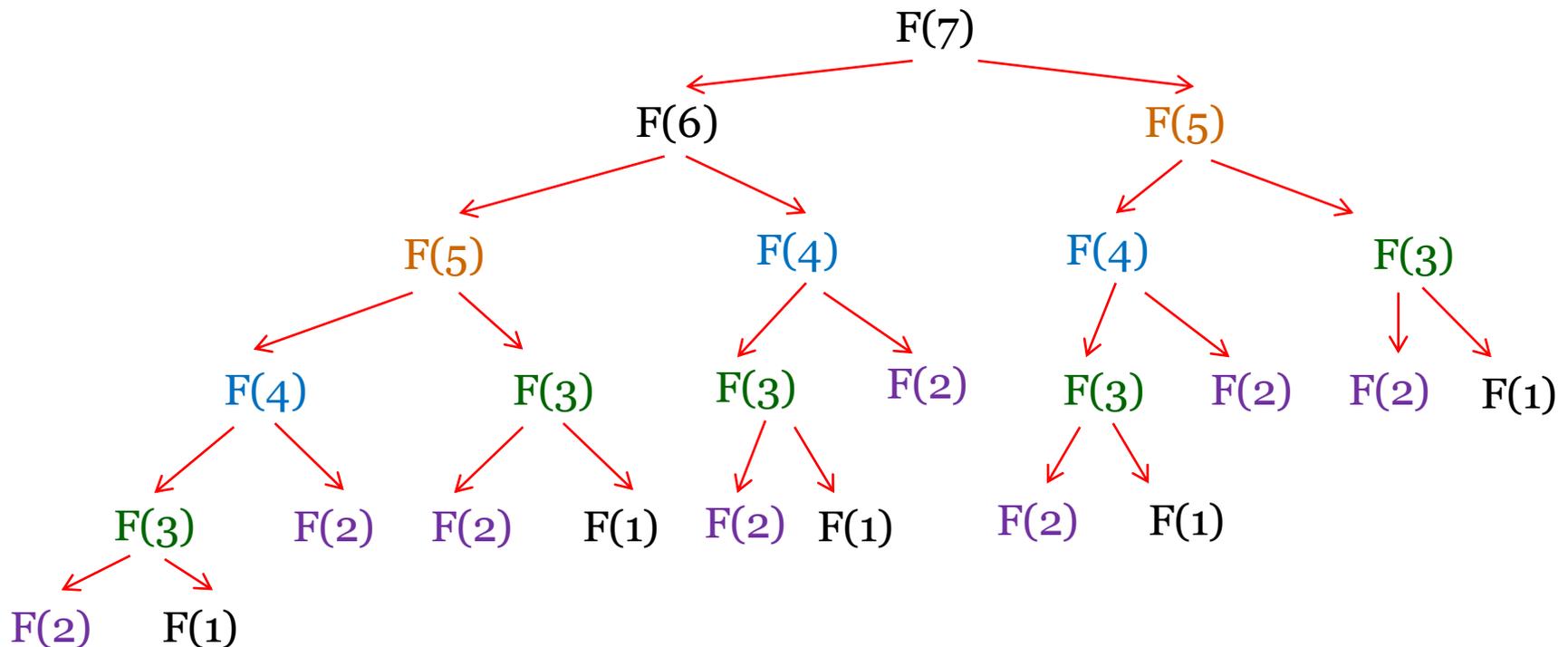
# Fibonacci Numbers: Recursion

```
int fibonacci(int n)
{
    if (n <= 2)
        return 1;
    return fibonacci(n - 1) + fibonacci(n - 2);
}
```





# Fibonacci Numbers: Recursion



**Many repeated recursive calls!**

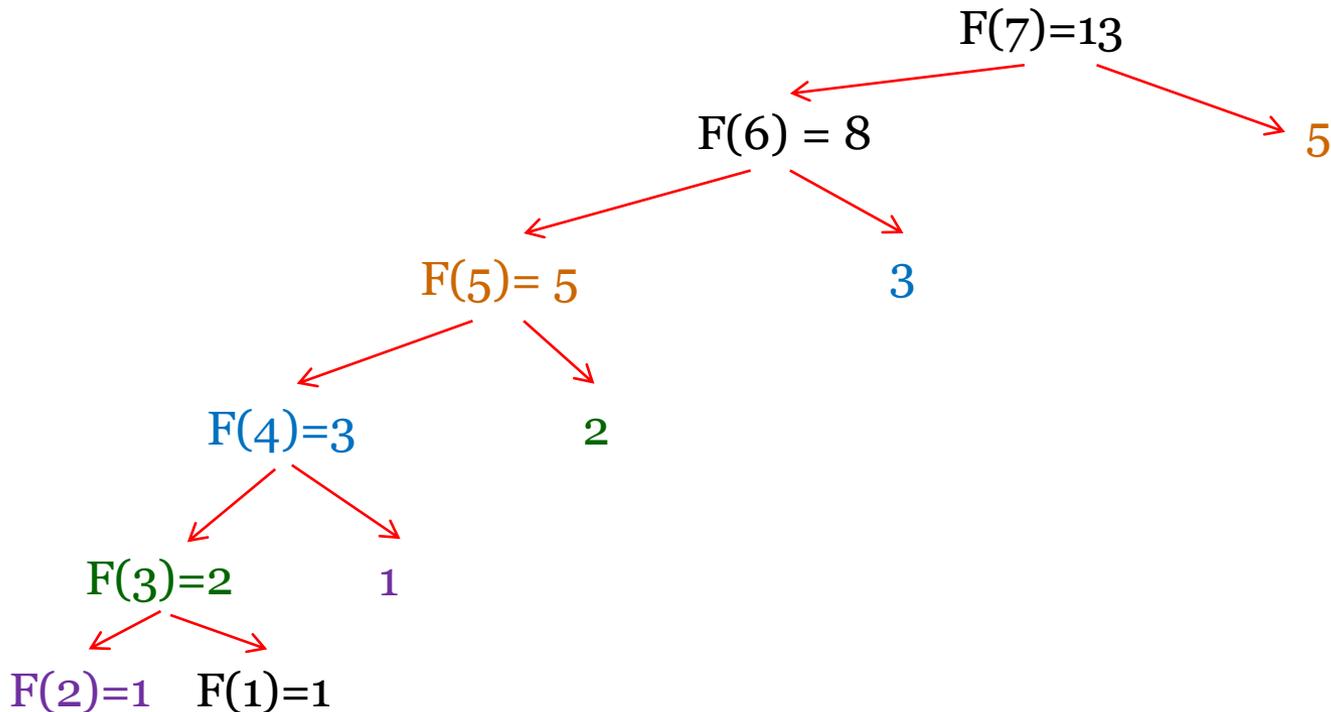
# Fibonacci Numbers: Recursion

- Exponential time complexity – bad!
- The cause: repeated sub-problems
- Solution: store the results of each sub-problem
  - Trade memory for speed

# Fibonacci Numbers: Memoisation

- Optimisation technique that avoids repeated function calls
  - When we find  $F(x)$ , store it
  - Next time we need it, use stored result

# Fibonacci Numbers: Memoisation

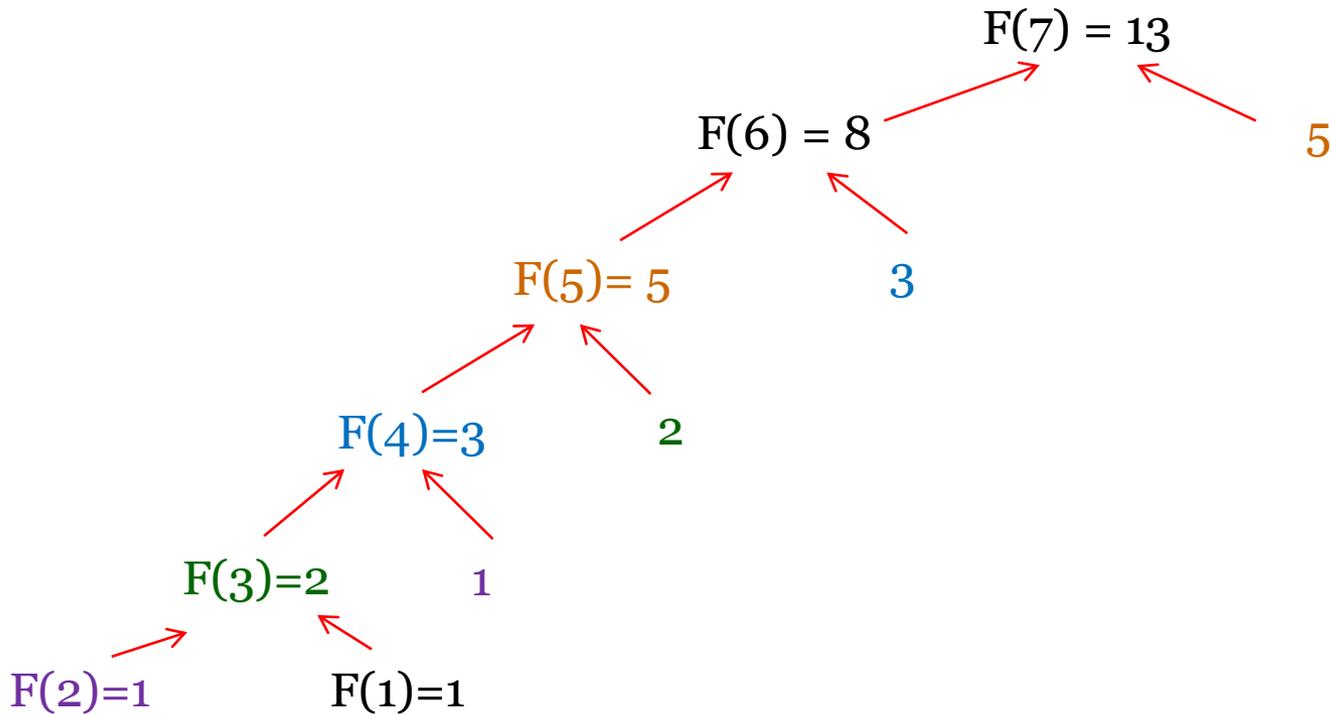


**Exponential to Linear!**

# Fibonacci Numbers: DP

- Memoisation, but bottom-up
  - Start from base case
  - Build up to the given problem

# Fibonacci Numbers: DP



**Efficiency class:  $O(N)$**

# Fibonacci Numbers: DP

```
int fib(int n)
{
    int f[n+1];
    f[0] = 1;
    f[1] = 1;
    for (int i = 2; i <= n; i++)
        f[i] = f[i - 2] + f[i - 1];
    return f[n];
}
```

# Fibonacci Numbers

- Our techniques require breaking the problem into smaller sub-problems
  - Used the relation  $F(N) = F(N-1) + F(N-2)$
  - Always reaches base case
- The output  $F(N)$  only depends on the input  $N$ 
  - So bottom-up works
- DP faster

# How to DP

- Identify the recurrence relation/dependency
- Construct a recursive function as the solution
  - The answer must depend only on the parameters
  - A ‘mathematical’ function, e.g.  $F(N)$
  - Use as few parameters as possible
- Use an array to store the results
  - Multi-dimensional? (One for each parameter)
- Nested Loops from base case to given problem
  - Order must satisfy dependencies

# DP vs Recursion

- Advantages:
  - Speed
  - Code simpler
- Disadvantages:
  - Memory (multi-dimensional!)
  - Conceptually more difficult
  - Not always possible

# DP vs Recursion with Memoisation

- Theoretically equivalent
- Same time complexity
- Bottom-up vs Top-down
- Advantages:
  - Less memory
    - Stack + function call overhead
    - Memory saving trick (later)
- Disadvantages:
  - Conceptually more difficult
    - Complicated dependencies?

# Another example: Coin Counting

- We want to make  $M$  cents of change
- $N$  different types of coins are available ( $V[1] \dots V[N]$ )
- Least number of coins?

# Coin Counting

- Dependency:
  - $\text{coins}(M) = 1 + \min \{ \text{coins}(M - V[1]), \dots, \text{coins}(M - V[N]) \}$
  - Invalid  $\text{coins}(M)$ : no smaller problems solved
  - Base case:  $\text{coins}(0) = 0$
- Implementation
  - A coins array with  $\text{coins}[0] = 0$
  - Everything else initialised to -1
  - Loop from 1 to M, using the dependency for  $\text{coins}[i]$

# Coin Counting

M	0	1	2	3	4	5	6	7
Min # coins	0	-1	1	1	2	1	2	2



Given coins ( $V[N]$ ): {2,3,5}

# Coin Counting

```
int N, M;
int V[N];
int coins[M + 1];

set(coins[0], coins[M], -1);
coins[0] = 0;
for (int i = 1; i <= M; i++)
{
    int best = M;
    for (int j = 0; j < N; j++)
        if (V[j] <= i && coins[i - V[j]] != -1 && coins[i - V[j]] + 1 < best)
            best = coins[i - V[j]] + 1;
    coins[i] = best;
}
```

# Backtracking

- Unnecessary info suggests DP
- But sometimes, require the 'path' to the solution
- Coin Counting:
  - Find the minimum number of coins
  - But also output which coins they are

# Backtracking

- General: For each value from base to M:
  - Use array as before
  - But also use an array to store path
    - Memory concerns
- Coins: For each value from 0 to M:
  - Store min # coins
  - Store last coin used
    - Can *backtrack* to find path from 0 to M
    - Trade speed for memory

# Backtracking: Coin Counting

M	0	1	2	3	4	5	6	7
Min # coins	0	-1	1	1	2	1	2	2
Last coin	-1	-1	2	3	2	5	3	2



Given coins ( $V[N]$ ): {2,3,5}

# Backtracking: Coin Counting

M	0	1	2	3	4	5	6	7
Min # coins	0	-1	1	1	2	1	2	2
Last coin	-1	-1	2	3	2	5	3	2

Given coins (V[N]): {2,3,5}

'Path': {5,2}

# Backtracking: Coin Counting

```
int N, M;
int V[N];
int coins[M + 1];
int coinUsed[M + 1];

coins[0] = 0;
for (int i = 1; i <= M; i++)
{
    int best = M;
    int coin = -1;
    for (int j = 0; j < N; j++)
        if (V[j] <= i && coins[i - V[j]] + 1 < best)
        {
            best = coins[i - V[j]] + 1;
            coin = j;
        }
    coins[i] = best;
    coinUsed[i] = coin;
}
```

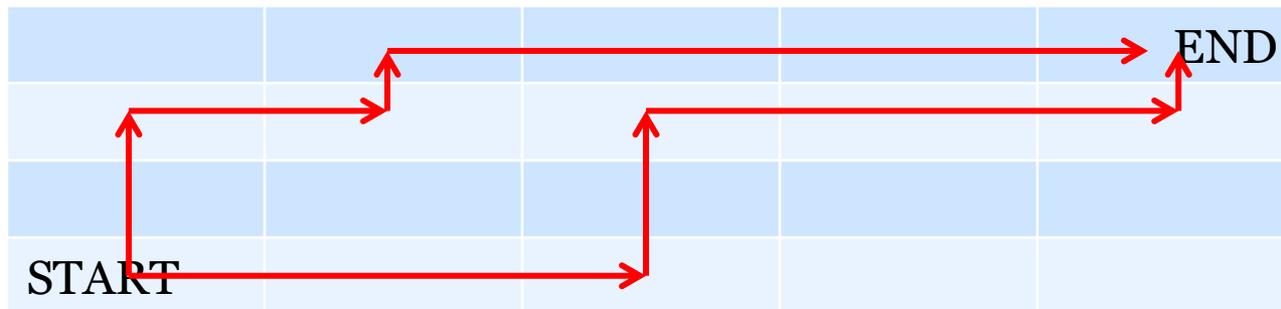
**Less memory, more time...**

# Multi-Dimensional DPs

- So far, 1D
  - $F[N] = F[N-1] + F[N-2]$
  - $\text{Coins}[M] = 1 + \min \{ \text{coins}(M-V[1]), \dots, \text{coins}(M-V[N]) \}$
- 2D or more often required

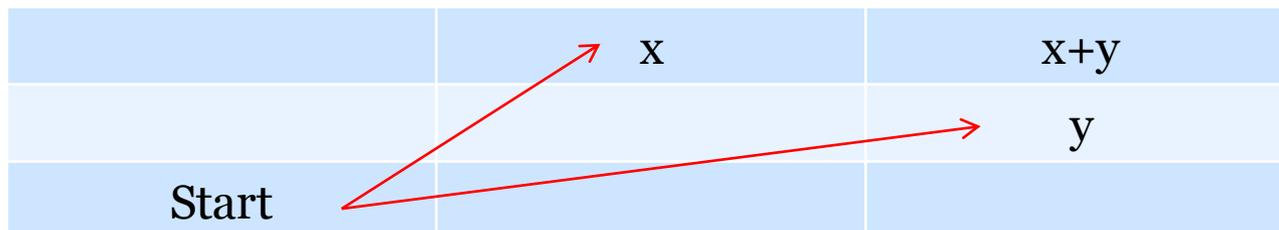
# Example: Number of paths

You start at the bottom left of a  $N \times M$  rectangular grid, and can only move upward or right. How many ways are there of getting to the top right corner?



# Number of Paths

- Want the # paths from start to end
- State for DP: # paths from start to any given square
- Identify the dependency
  - Can only get to a square from below or the left
  - There is no overlap from below or from left
  - # ways to get to a square is the sum

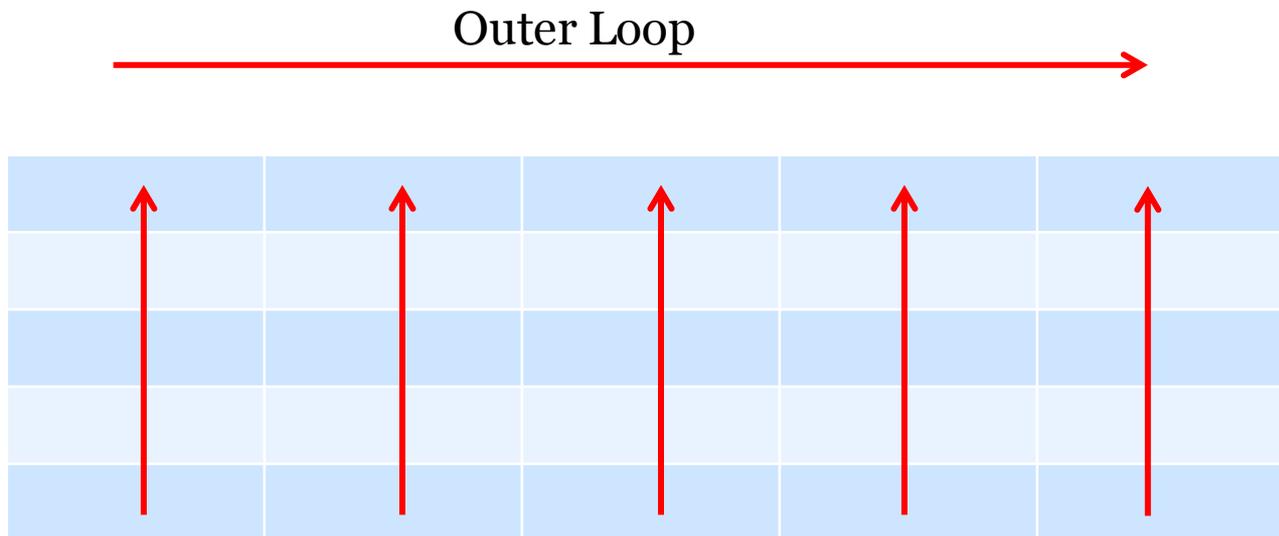


# Number of Paths

- Dependency:
  - $\text{paths}[\text{width}][\text{height}] = \text{paths}[\text{width}-1][\text{height}] + \text{paths}[\text{width}][\text{height}-1]$
  - 2D recurrence relationship
- Having identified this:
  - Construct the recursive function
  - Use a 2D array to store results
  - Use nested looping in a valid order to populate array

# Number of Paths

- Use nested looping in a valid order



# Number of Paths

- Use nested looping in a valid order

Outer Loop 

1	5	15	35	70
1	4	10	20	35
1	3	6	10	15
1	2	3	4	5
1	1	1	1	1

# Memory Saving Technique

- Array for all values is inefficient
  - May be too large
  - Particularly for  $> 1D$
- Store only subset of the parameter space
- Dependency determines which values needed
- Like a slider
  - Change the letter if 3/5 chars before are 'T':
    - T F T T F T F F T **F** T T T F T F

# Memory Saving Technique

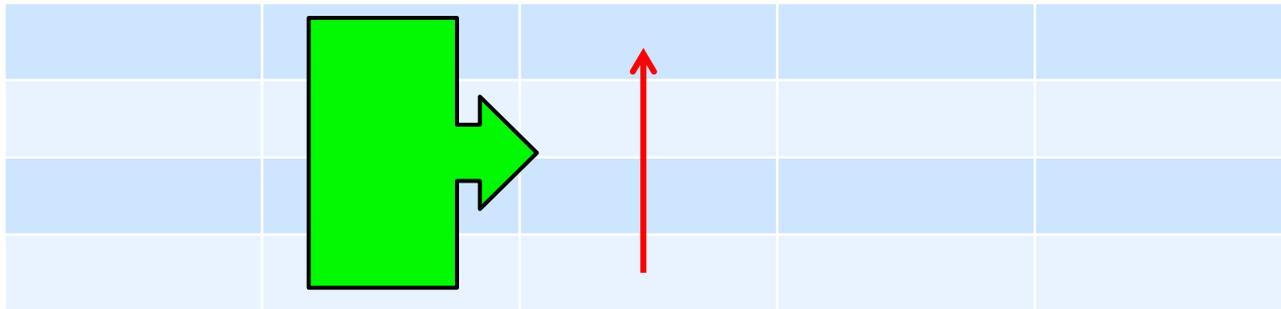
- Fibonacci:
  - $F(N) = F(N-1) + F(N-2)$
- Only need previous 2 values
  - Array unnecessary

# Memory Saving Technique

```
int fib (int n)
{
    int f1, f2 = 1;
    for (int i = 2; i <= n; i++)
    {
        int temp = f2;
        f2 = f1 + f2;
        f1 = temp;
    }
    return f2;
}
```

# Memory saving technique

- More relevant for higher dimensions
- Often store only the last row, or last 2 rows, etc.
- Number of paths:
  - Only previous column needed



# DP: The difficulty

- Knowing what to DP on (which dependency/‘state’?)
  - Which parameters to use
  - Sometimes use DP for a sub-problem only
- Finding the relation/dependency

# How to Identify a DP Problem

- Typical Traits:
  - Some main integer variables, e.g.  $N$
  - Neither large nor very small ( $30 < N < 10000$ )
  - $O(N^2)$  or  $O(N^3)$  acceptable
- ‘States’ exist (configurations/situations)
  - Higher states can be derived from lower states
- These are only rough rules of thumb
  - No fool-proof rules exist

# Example: Subset Sums

- For many sets of consecutive integers from 1 through  $N$  ( $1 \leq N \leq 39$ ), one can partition the set into two sets whose sums are identical.
- For example, if  $N=3$ , one can partition the set  $\{1, 2, 3\}$  in one way so that the sums of both subsets are identical:  $\{3\}$  and  $\{1,2\}$
- Reversing the order counts as the same partitioning
- If  $N=7$ , there are four ways to partition the set  $\{1, 2, 3, \dots, 7\}$  so that each partition has the same sum:
  - $\{1,6,7\}$  and  $\{2,3,4,5\}$
  - $\{2,5,7\}$  and  $\{1,3,4,6\}$
  - $\{3,4,7\}$  and  $\{1,2,5,6\}$
  - $\{1,2,4,7\}$  and  $\{3,5,6\}$
- Given  $N$ , your program should print the number of ways a set containing the integers from 1 through  $N$  can be partitioned into two sets whose sums are identical. Print 0 if there are no such ways.

# Reminder: How to DP

- **Identify the state & recurrence relation**
- **Construct a recursive function as the solution**
  - The answer must depend only on the parameters
  - A 'mathematical' function, e.g.  $F(N)$
  - Use as few parameters as possible
- Use an array to store the results
  - Multi-dimensional? (One for each parameter)
- Nested Loops from base case to given problem
  - Order must satisfy dependencies

# Subset Sums

- State:
  - $\text{partitions}(N,D)$  counts the # of partitionings of  $\{1,2,\dots,N\}$  into two sets which differ by  $D$
  - $D \leq N(N+1)/2$

# Subset Sums

- State:
  - $\text{Partitions}(N,D)$  counts the # of partitionings of  $\{1,2,\dots,N\}$  into two sets which differ by  $D$
  - $D \leq N(N+1)/2$
- Dependency:
  - $p(N,|D|) = p(N-1,|D-N|) + p(N-1,|D+N|)$ 
    - If we remove the no. 'N', we need the difference between the remaining sets to be  $D \pm N$
- This was the difficult part

# Reminder: How to DP

- Identify the state & recurrence relation
- Construct a recursive function as the solution
  - The answer must depend only on the parameters
  - A ‘mathematical’ function, e.g.  $F(N)$
  - Use as few parameters as possible
- **Use an array to store the results**
  - Multi-dimensional? (One for each parameter)
- **Nested Loops from base case to given problem**
  - Order must satisfy dependencies

# Subset Sums

- Base case:  $N=1$ 
  - $p[1][1] = 1$
  - $p[1][x] = 0$  for other  $x$
- Nested looping in a valid order:
  - Need all  $p[N-1][i]$  before any  $p[N][j]$
  - Loop from  $N = 0$  to  $N = \text{problem size}$ 
    - For each  $N$ , find  $p[N][D]$  for each  $D$

# Subset Sums

D   N	1	2	3
0	0	0	1
1	1	1	0
2	0	0	1
3	0	1	0
4	0	0	1
5	0	0	0
$6 = N(N+1)/2$	0	0	1

  
**Outer loop**